

Vidar Häggström Fordell

Software engineer

I design and develop user experiences -
powered by the most exiting technologies.



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Umeå, Sweden

www.vidarfordell.com

EDUCATION

MSc Engineer - Interaction technology and Design

Umeå University

09/2017 - 12/2021

300 HP

Coursework Selection (* = Master Level)

- Interactivity in smart environments * - 5DV185
- 'Design-Build-Test', interdisciplinary project in engineering *- 5TN000

MSc - Artificial Intelligence

Umeå University

09/2020 - 03/2022

120 Credits

Coursework Selection (*=Master Level)

- Machine Learning * - 5DV194
- Application of Big Data in Social Science - DIS4013 Hanyang University ES.

WORK EXPERIENCE

Software Engineer

Livsmedicin

04/2020 - Present

Umea, Sweden

Testbed for future technologies in medicine

Achievements/Tasks

- XR-Development with biosensors
- Scrum leader
- Full stack development
- www.rikshoft.se

Contact: (CEO) Anna Nordström - anna.h.nordstrom@umu.se

SKILLS

UX

ML

Management

Prototyping

Python

Java

C#

React

.NET Core

SQL Server

MongoDB

Unity

EXTRACURRICULAR ACTIVITIES

Nordic.js (10/2019)

Volunteer worker

IndivID (10/2018 - 10/2020)

Toastmaster & Paymaster

Nordic Collegiate Programming Contest

Competed twice in the NCPC

Hanyang University English Communications Club
(09/2020 - 12/2020)

Member

LANGUAGES

Swedish

Native or Bilingual Proficiency

English

Full Professional Proficiency

FUTURE ENDEAVOURS

XR

AR Interfaces

Human-AI Interaction

Web Graphics

7B grade in Sports climbing